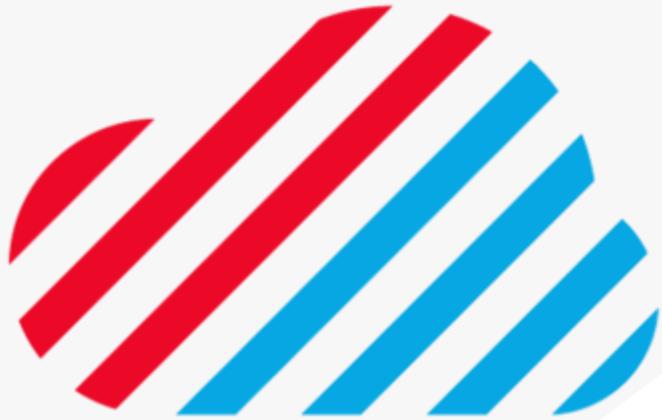


Welkom



WAZUG.NL

AZURE USER GROUP NL

Enterprise Portfolio Modernization at **Scale**

Modernize your business to get ahead and stay ahead



Wazug
Clemens Reijnen

Cloud Benefits

Agility

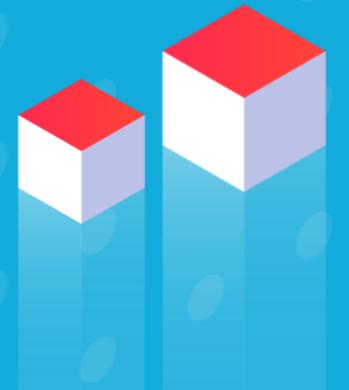
Experiment

Cost

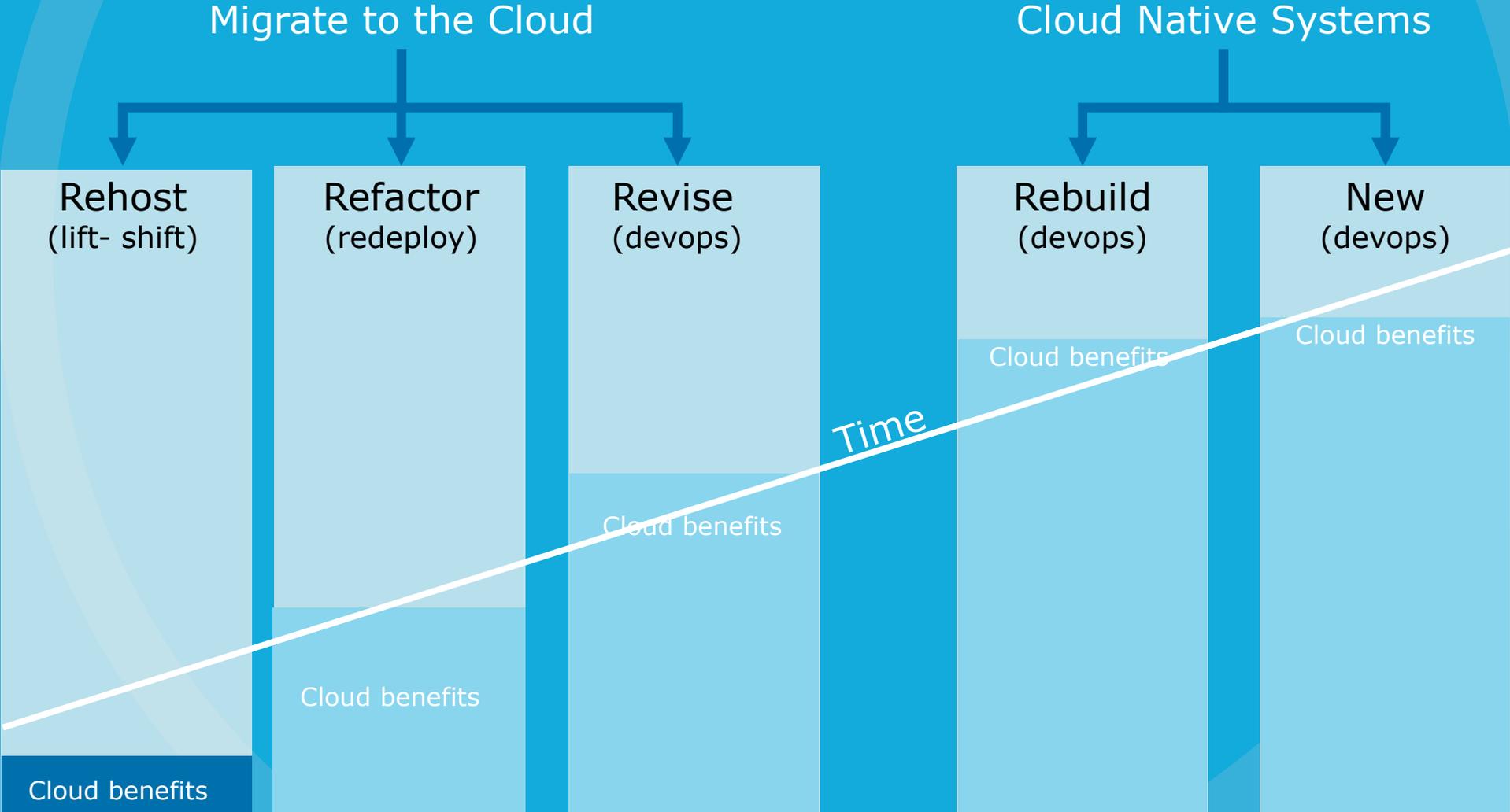
Elasticity

Recovery

Security



Cloud adoption



Enterprises must think on...

Self organizing teams

Target Operating Model

Regulations

Cloud benefits

Maintainability

Consistency at scale

Skills

Governance

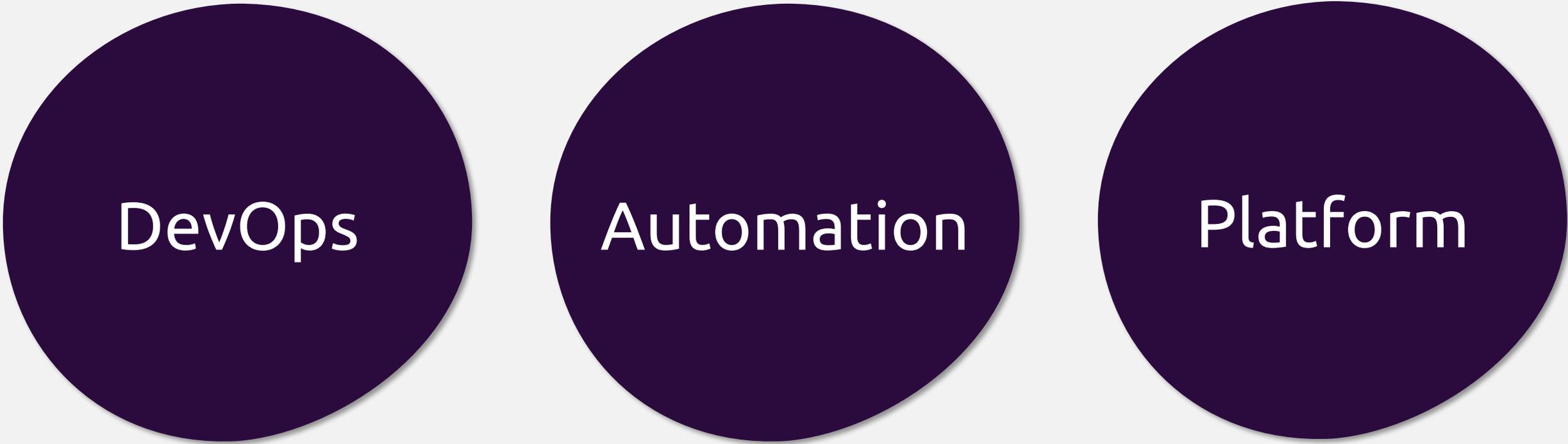
Application portfolio

Compliance

Security



Focus



DevOps

Automation

Platform

DevOps GOALS

reduced cycle time.
early feedback.
increased predictability.
lower software delivery risks.

DevOps Principles

High quality by default.
All versioned.
No manual activities.
Continuous improvement.
Everyone is/ feels responsible.
Transparency everywhere.

DevOps Practices

sogeti Sogeti CloudBoost Library

The which will take 5 minutes to read - Last content 3 months and 3 days ago - Contributions: Clément Bégin, Raphaël Desjardins, Étienne Fortin

Way of Working

These guidelines support teams with optimizing their work while building, validating and releasing systems. By following and adopting these guidelines teams can obtain faster and more reliable.

Work

Teams should work together in a collaborative way. An individual team member should be able to release the entire system without any other support and dependencies from other teams.

- Teams will follow an agile way of working Scrum or Kanban.
- Transparency is key when delivering tasks for ongoing up with work. Transparency from idea to naming system and back to feedback should be supported by the team tools in an integrated and automated way.
- Digital Scrum and/or Kanban boards are used to progress work.
- A release contains references to Product work, test results, release triggers and has a version.

Versioning

A team should always be in a deployable state and in control of what can be delivered. For the goal, a branching strategy needs to be selected which fits the characteristics of the business needs and strategy, in which a deployable component which can evolve independently, will have its own Git repository. The Git repository of a service will contain all the resources needed to release the service. This will be the source template (SMT) CloudFormation, Azure Resource Manager or Terraform, the external packages, the configuration and the source.

- Version control is used.
- A system made of many artifacts, code, configuration, automation scripts, test cases, and run books which all must be under version control.
- One version is used for all stages.
- A team should always be in a deployable state and in control of what can be delivered.
- Artifacts which can evolve independently will have its own Git repository.
- There is only one Git repository per component.
- A default branching strategy is selected. This can be GitLab Dev, GitLab Dev, Centralized Workflow a feature branch workflow or a similar workflow as long as the team agrees.
- No direct commits on master. A master branch is always protected by a Pull request.
- These Git rules are followed:

Build

The responsibility of the build process is to integrate (CI) the code and other changes with each other in a controlled and validated way.

Common actions during a build are merge changes, compile code, validate via unit and other tests, check quality and package prepare the system for deployment, provide feedback and provability with work.

- A build should be as fast as possible and only produce one artefact for all environments.
- Every branch independent from the default branching strategy should be able to have a build which creates packages for release. Only a build on the Master branch will go all the way to Production.
- Artifacts in a branch are compiled with a version which can roll back to the Product Building team or release stored on the build.
- Each Git repository has its own CI build.
- Only one package set of artifacts for all stages (S, U, D) is created during the CI build.
- Packages / deployable artifacts are reviewed and stored in a secure artifact store from which the release teams build.

Validation

The validate a system not only on functionality and performance, but also on security, compliance and many other business quality attributes. The need to be validated, quality attributes that should be specified and implemented. But the execution is as much as possible automated and reports should be generated automatically for success and failure over time.

- Tests are automated.
- Tests results are stored in a central place for historical reporting.
- Tests can be tracked back to Product Building team.
- All Product Building items are covered by tests.
- Test activities are stored in both on build or on team boards.
- Validations are part of the Definition of Done.
- Configuration of core components must be tested and follow the same rules as business functionality tests.
- Platform teams must be able to execute business functionality tests and corresponding integration tests of other components to validate the impact of changes.

Release

The result of a build is a validated and deployment ready package together with its required cloud or other infrastructure configuration. The cloud resource configuration and package is taken to the target system to update the infrastructure and deploy the package on the different environments. Depending on the business and system needs different steps or releases can be used per business service and component.

- One package for multiple environments or stages.
- Configuration specific environment variable as close to the environment as possible.

During a release multiple actions or steps are executed. These actions depend on the release strategy but mainly cover:

- Provisioning of the Cloud Resources, create the underlying components. The "Infrastructure as Code" action Terraform, CloudFormation and Services Cloud resources services the step mainly consist of the execution ARN, CloudFormation or Terraform templates. For each service this step highly depends on the characteristics of the build provider capabilities.
- Deploying after the underlying infrastructure is created or updated, packages need to be deployed from the deployment is installed on the resource depends on the underlying infrastructure capabilities and the business needs. For core components this step is often skipped because nothing to be deployed.
- Configuration. As always after the system needs to be configured. It depends on system from the configuration to set and used. Often for Cloud because the configuration can be set in the corresponding templates. When the templates don't hold the configuration needs, scripts can be used. For each step depends on the automation capabilities of the service, other tools, Terraform or other scripting languages can be used.
- Validation. Depending on the stage, UAT testing or deployment validation needs to be executed and reported on.

The same release must be executed on all environments. The only differences between development, integration, test, acceptance and production is the configuration data.

On the acceptance and production environment no or minimal activities for release allowed. No configuration, no settings, no file. Everything is done in stages.

From when the service is not capable to reach this level of automation, indicates for configuration must be prepared and a readiness for activation.

Environments

Infrastructure as code, or programmable infrastructure, means writing code which can be done using a high level language or any declarative language to manage configuration and automate provisioning infrastructure in addition to deployment.

Infrastructure as Code, IAC

- There are by default four common environments for development, integration and validation (development, integration, test, acceptance and production).
- The development, integration and test environment must be as similar as possible to production.
- The acceptance environment must be similar to production, the only allowed difference is the scale and the naming of the environment must make clear to which stage belongs.
- Teams need to be able to access each other environment and still be able to work in isolation on their own requirements. This requires a mixture of dependencies between environments and usage for the different components and a specific to release between the teams.

Monitoring

- Central monitoring
- Platform logging
- Application logging
- Notifications
- Dashboards

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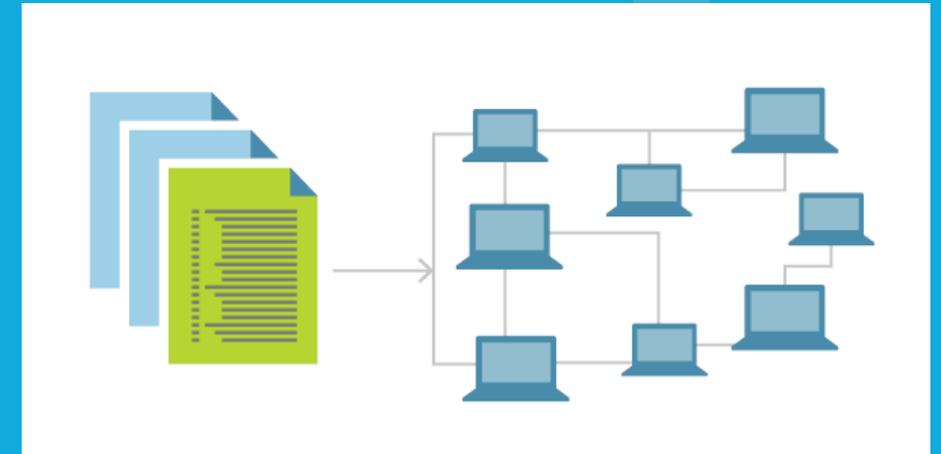
As Code paradigm

The 'as code' paradigm is about being able to reproduce and/or restore a full environment within minutes based on recipes and automation, managed as code.

<https://martinfowler.com/bliki/InfrastructureAsCode.html>

IaC is a key DevOps practice

Infrastructure as Code is the management of infrastructure (networks, virtual machines, load balancers, and connection topology) in a descriptive model, using the same versioning as DevOps team uses for source code. Like the principle that the same source code generates the same binary, an IaC model generates the same environment every time it is applied. IaC is a key DevOps practice and is used in conjunction with continuous delivery.



<https://docs.microsoft.com/nl-nl/azure/devops/learn/what-is-infrastructure-as-code>

Everything As Code

Infrastructure as Code

Configuration as Code

Pipelines as Code

Documentation as Code

Tests as Code

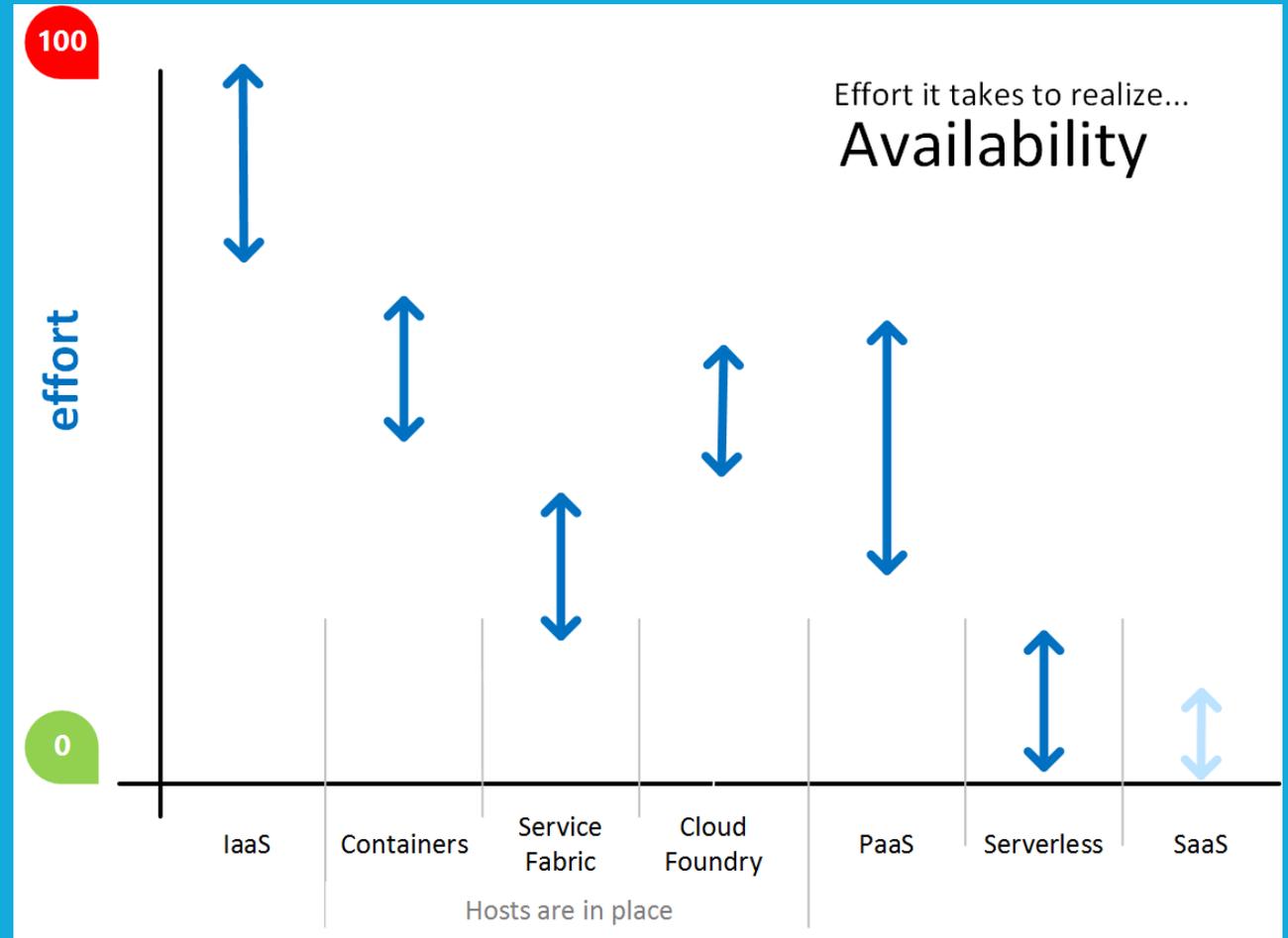
Security policy as code

Compliance and governance as code



Platform

The Cloud tradeoff from a **business quality attribute** perspective.



<https://www.linkedin.com/pulse/cloud-tradeoff-from-business-quality-attribute-clemens-reijnen/>

Platform



Business Processes

Business Systems

Landing zone

Customer Capabilities

Process Capabilities

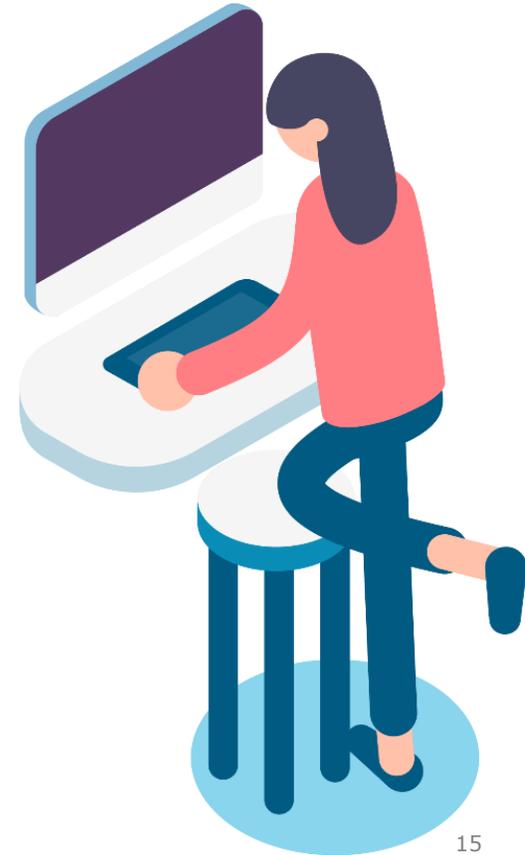
Business Capabilities

Company Capabilities

Cloud Capabilities

What slows your team down?

Stop trying to turn all your developers into DevOps pros, rather speed up on business functionality...



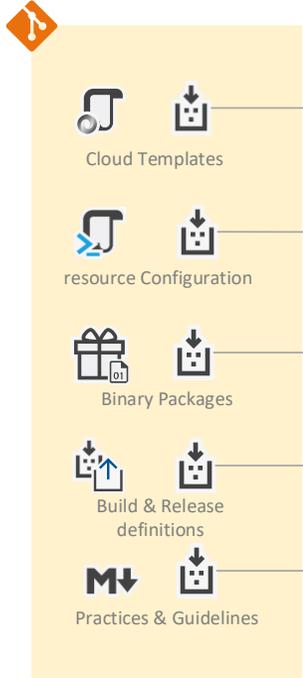
Organizations

Consistency at scale

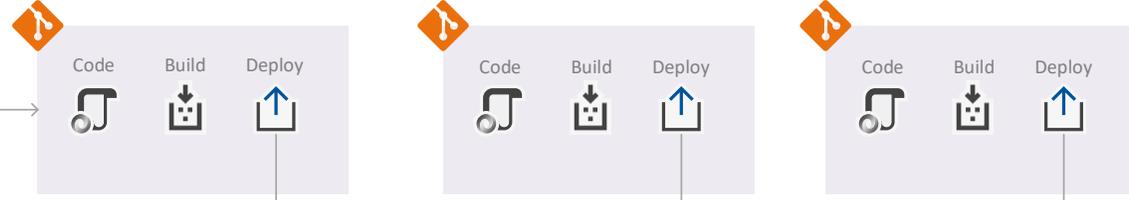
Maximum Cloud benefits

Enterprise DevOps challenges

1 Service Catalog



3 Business Projects.

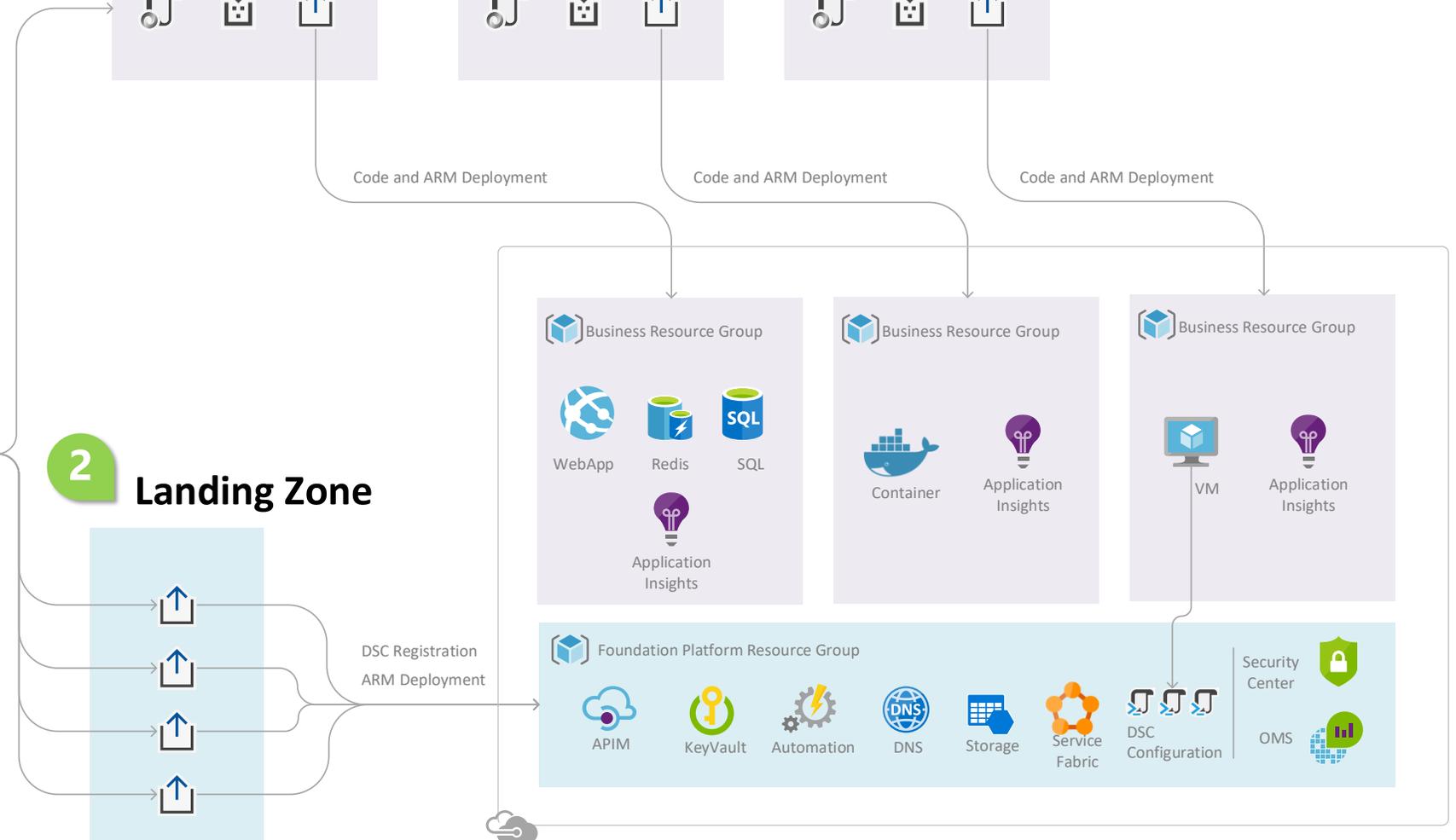


Code and ARM Deployment

Code and ARM Deployment

Code and ARM Deployment

2 Landing Zone



Inner source



Sogeti CloudBoost library



**Inner source,
developing
open source
software within
organizations**